Program 3
Program to add N one byte numbers.

| PROGRAM | ALGORITHM |
| :---: | :---: |
| START: LXI H, F100 | STEP 1: Initialize the starting address of the |
| MOV C, M | Data block |
| SUB A | STEP 2: Initalize the count. |
| MOV B,A | STEP 3: Initialize the initial sum to zero. |
| LOOP: INX H | STEP 4: Add the data bytes one by one. |
| ADD M | STEP 5: Increment the memory pointer one by |
| JNC LOOP1 | One for one each addition. |
| INR B | STEP 6: Decrement the count by one for each |
| L00Pl: DCR C | Condition. Check for zero condition. |
| JNZ L00P | STEP 7: If the count is not zero, repeat step 4 to |
| MOV H,B | 6. |
| MOV L,A | STEP 8: If the count is zero halt the processor. |
| SHLD F200 |  |
| CALL UPDAD |  |
| HLT |  |


| BEFORE EXECUTION: |  |
| :---: | :---: |
| Data Addr. | Data |
| F101 | 01 |
| F102 | 02 |
| F103 | 03 |
| F104 | 04 |


| Result Addr. | Data |
| :---: | :---: |
| F200 | 0A |
| F201 | 00 |
|  |  |
|  |  |

